

## The Battle of the Classes, The Cliques, The Castes, The Communities: Socs Vs. Greasers!

### The Smackdown Challenge:

The gangs will face off in both physical and hypothetical challenges. The Socs will get a slight advantage on most challenges but not enough for a guaranteed victory—just enough to frustrate the greasers. What can/must the greasers do to succeed both in the book and in the challenges?

The overall winners of the Smackdown get candy, bonus points and bragging rights. You get a point for each challenge won and you can earn a point for providing t.e. that benefits your gang or shows a disadvantage for the other side.

### Reflection After Challenges:

1. Think of the advantages the Socs were given. Categorize these.
2. How did the advantages or disadvantages make you feel? Explain.
3. What lessons can be learned about the real world through these challenges.

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**CHALLENGE 1: The Pledge of Allegiance**

Whichever group writes the correct words to the Pledge, fastest, wins. You may not write on the back and you must write with tools provided.

--Any t.e. advantage points?

**CHALLENGE 2: The Drag Race**

Each group must send gang members to race around the Indian statue and back holding a spoon with a golf ball. If the ball drops, you have to return and start that leg again. You must use the tools provided.

--Any t.e. advantage points?

**CHALLENGE 3: Trust Fall (hypothetical)**

- This group building game is used to build community, teamwork, and trust within the group as members rely on the protection of the group to prevent themselves from being injured. One member of the group stands high up on a ladder while the remainder of the members hold their hands out to support a fall. The member must trust enough to let him/herself fall.
- The goals are to 1) **Trust** and be forced to rely on someone else. 2) **Feel Protection:** to protect someone in the group from injury and

have an obligation to look out for each other.

**3) Help Those who Fall:** We are surrounded by fallen humanity who need help. **4) Learn**

**Reliance:** In this group, the person in the center had to rely on the group.

- Which group should win this challenge? You may provide t.e. to work against the other side as well.